# PLAY // CREATE // CONNECT

## YOUTH EXCHANGE ON GAMING, TECHNOLOGY & DIGITAL CREATIVITY

DATES WITH TRAVEL: 7–13 DECEMBER 2026
PROGRAMME DAYS :8–12 DECEMBER 2026
LOCATION: BAZA, CENTER MLADIH LJUBLJANA, SLOVENIA

## PROJECT DESCRIPTION

PLAY // CREATE // CONNECT is an Erasmus+ youth exchange exploring gaming, technology and digital creativity as tools for learning, cooperation and intercultural connection.
Participants will explore different forms of gaming, VR and digital media through practical activities, teamwork and non-formal education. The programme will also address digital wellbeing, online safety, fair play, inclusion and responsible behaviour in digital spaces.

## OBJECTIVES

The project aims to:

- explore gaming as a tool for learning and youth work;
- develop participants' digital, communication, teamwork and problem-solving skills;
- introduce young people to VR, gaming technologies and digital creativity;
- promote healthy gaming habits, digital wellbeing and online safety;
- strengthen intercultural learning and cooperation between young people from different countries;
- encourage active participation through learning by doing and non-formal education.

## PARTICIPANTS

16 participants from 3 countries
(4 participants and a youth leader).
Target age of young participants: approximately 16–23 years old. Programme costs, accommodation and main meals are covered by Erasmus+ programme.
Travel costs are covered in accordance with travel budget in the Erasmus+ programme guide).

APPLY HERE

APPLICATION

Funded by the European Union

MLADI ZMAJI